

Images & Maps

- [Overview](#)
 - [Image Types](#)
- [Loading Images](#)

Overview

[top](#)

Using the Images & Maps configuration you can set load new images into Yellowfin, raster maps, and WMS layers. Raster maps are images with each zone specified as a unique colour which defines the zones to be replaced by heat map colouring.

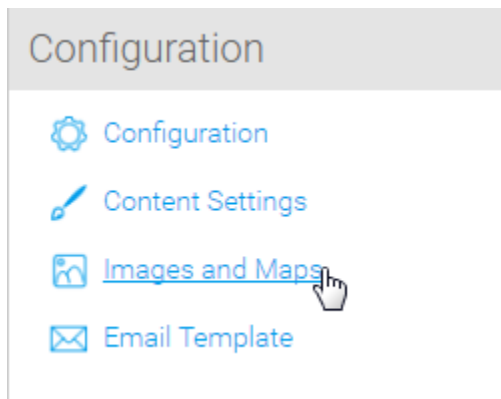




Image Types

In the Image list you will see an icon form both types of images supported:

	Basic images can be used as background images for Charts
	Maps which are used for generating heat maps.

Loading Images

[top](#)

To load new images into your image library click the images and maps link from the administration panel as shown previously. This will open the image list table.

1. Click the **Add** button to open the 'add new image' page.




2. Type in the name and description of the image you wish to load and select 'Image' from the drop down.

Image Details	
Name:	<input type="text" value="Sample"/>
Description:	<input type="text" value="Image used for watermarking."/>
Image Type:	<input type="text" value="Image"/>

3. The page will now display the browse and upload section. Browse for your image file and click the upload link to load the image to the server.

Image Details	
File Name:	<input type="button" value="Choose file"/> fin.png Upload File

4. The image thumbnail will now be displayed. Click save to save your changes and return to the list.

Image Details		
File Name:	<input type="button" value="Choose file"/> No file chosen	Upload File
File Name:	fin.png	
Dimensions:	700x712	
Thumbnail:		
<div><input type="button" value="Download"/> <input type="button" value="Cancel"/> <input type="button" value="Save"/></div>		

[top](#)