SAML Bridge Connection

Download the SAML Bridge & Configuration File

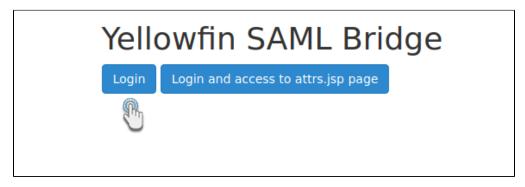
You can download the SAML bridge from Yellowfin's GitHub portal:

- 1. Visit Yellowfin's GitHub.
- 2. Navigate to the SAML Bridge repository.
- 3. Download the required files.

Establish a Connection Through the SAML Bridge

You can establish a SAML Bridge connection to import your client's directory into Yellowfin.

- Create a folder for the SAML Bridge in your computer's webapps folder. Application Folders > appserver > webapps, and give it an
 appropriate name.
- 2. Unzip the bridge file you downloaded and place its contents into this folder.
- 3. Build the SAML settings according to the procedure manual you downloaded earlier from Yellowfin's GitHub.
- 4. Restart Yellowfin's web server, this is usually a TomCat server.
- The SAML entity will launch and display the following screen. Note: This is a customizable screen, which can be configured by the user.



6. Click the Login button to display the SAML application login screen (see below for an example of the login screen).

Enter your username and password	
English Bokmål Nynorsk Sámegiella Dansk Deutsch Svenska Suomeksi Español Français Italiano Nederlands L Čeština Slovenščina Lietuvių kalba Hrvatski Magyar Język polski Português Português brasileiro Türkçe מברית Ванаsa Indonesia Srpski Latviešu Românește Euskara	
Enter your username and password	
A service has requested you to authenticate yourself. Please enter your username and password in the form below. Username Password Login Help! I don't remember my password. Too bad! - Without your username and password you cannot authenticate yourself for access to the service. There may be service.	someone that
can help you. Consult the help desk at your organization!	omeone that
	((C. C. o°

- 7. Enter your login information and click the Login button.
- 8. Once your credentials get authenticated through the Yellowfin Bridge, you will be taken to your Yellowfin Dashboard.
- However, there are a number of issues that can appear, and hence the error will be displayed on the screen.
 Here is a list of all the possible errors that could occur.

