

# Present Creation

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## Present Creation basics

In this section, we will cover some of the basics of creating a presentation.

### Dual modes

Within the Present editor, there are two types of modes used to design and create a presentation and its content. These are:

- **Visual Mode:** Shows a visual representation of the presentation. Allows users to drag, drop and configure objects while this mode is enabled.
- **Code Mode:** Swap between visual and code modes with the bilateral editor and edit presentation code with HTML, Javascript and CSS. Authorized developers can extend presentation functionality within Yellowfin and create rich application experiences. [Learn more here.](#)

Both the editor modes work seamlessly together, so changes made on one mode will immediately be reflected on the other one. This allows users to use them interchangeably and build a presentation suitable for any purpose. These two types of modes help users of varying capabilities to come up with their ultimate presentation design.

### Developer centric presentation editing

Developers can create rich application experiences, by extending functionality with Code Mode, Code Widgets, and Actions Buttons. Only authorized developers will be able to edit presentation code using HTML, Javascript, and CSS.

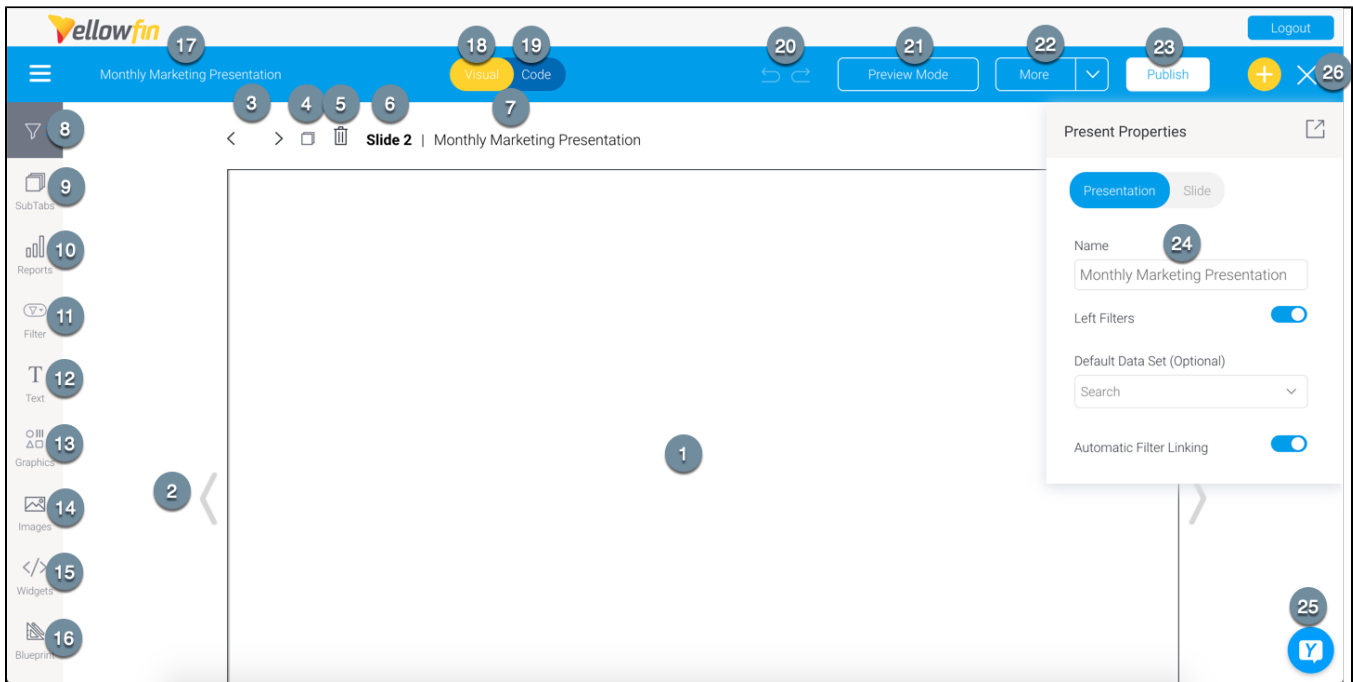
Refer to any of our wiki sections for more information on these:

- [Code Mode](#)
- [Code Widgets](#)
- [Action Buttons](#)

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## Understanding the Yellowfin Present builder

This section provides an understanding of the Present builder, and its main features.



Number	Feature	Description
1	Slide	This is the content slide where content is added for the presentation. Each slide has a flexible layout, that allows you to drop and position objects anywhere. Learn more about managing presentation slides here.
2	Navigation arrows	Arrows on either side of the slide that allows you to move back and forth between them.
3	Top navigation arrows	Arrows on top of the slides that allows you to move back and forth between them.
4	Copy slide	Creates a copy of the current slide next to it. Any styling or content applied on the slide, will also be copied.
5	Delete slide	Deletes the current slide.
6	Slide number	Displays the number of the presentation slide.
7	Slide name	Shows the name of the slide.
8	Left side navigation filters	This button brings out a panel to apply filters. The panel shows all filters added to the presentation, and serves as an alternate style of displaying filters. Learn more.
9	Sub tabs	Manage slides contained in this presentation. You can view a list of slides, reorder them, open another slide, or create a new one. Learn more.
10	Report Widgets	Search for and add existing reports to the presentation. If the report has snapshots and bookmarks, you can add those too.
11	Filter Widgets	Drag filter widgets from this panel, to add filters anywhere on the presentation. <a href="#">Learn more.</a>
12	Text Widgets	Drag in a Text Widget onto the presentation. <a href="#">Learn more.</a>
13	Graphic Widgets	The Graphics panels allows you to include graphical elements, such as shapes, icons, and lines to your presentation. <a href="#">Learn more.</a>
14	Image Widgets	Allows you to add a pre-existing image or a new one through the Image manager. <a href="#">Learn more.</a>

15	Code Widgets	Used to add <a href="#">Code Widgets</a> or <a href="#">Action buttons</a> to your presentation. This panel contains multiple out-of-the-box code widgets and action buttons, along with any custom ones added by the users.
16	Blueprint	Allows users to wireframe a presentation design, and upon further configuration, create Quick Charts directly on the presentation. <a href="#">Learn more.</a>
17	Presentation name	Displays the name of the presentation. This can be edited by double-clicking on it, or via the Present properties panel.
18	Visual Mode button	When editing a presentation, click on this button to view and edit the presentation visually. (As shown in the above example.)
19	Code Mode button	Click on this button to view and edit the presentation's code. <a href="#">Learn more.</a>
20	Undo, Redo	Allows you to undo or redo the last few changes done on the canvas.
21	Preview button	Jump into preview mode to preview and test the dashboard in its working form, without publishing it.
22	More button	<p>This button lets you perform other actions on the presentation. These include:</p> <ul style="list-style-type: none"> <li>• <b>Refresh presentation:</b> The options re-runs all the reports in the presentation.</li> <li>• <b>Delete:</b> Deletes the entire presentation.</li> <li>• <b>Error check:</b> This runs a check to see if report links are working.</li> <li>• <b>Delete Code Mode Content:</b> Deletes all Present content created or edited in Code Mode. (Note: this is only visible to users who have the Code Mode role function. It also only appears if the presentation has any custom code added through Code Mode). <b>Warning:</b> This action is irreversible and cannot be undone.</li> </ul>
23	Publish button	Use this to publish the presentation, making it accessible to other users.
24	Properties panel	<p>This panel displays configuration properties for the presentation or any selected object. You can use this to configure and customize the selected Present object, including changing color, font, background, positioning, size and other details.</p> <p>Note that this panel can be easily moved, hidden and expanded again.</p>
25	Activity Stream	Allows users to collaborate with others on the presentation. <a href="#">Learn more.</a>
26	Exit button	<p>Exits the presentation builder. When existing, the following options will appear.</p> <ul style="list-style-type: none"> <li>• <b>Cancel:</b> Cancel closing the presentation.</li> <li>• <b>Publish:</b> Publish the presentation. When publishing, you will need to define its name and description, select a folder to save it in, and specify user access details.</li> <li>• <b>Close:</b> Close the presentation builder. The presentation will be auto-saved as draft.</li> </ul>